

2-2

Portland, Maine
Assessment 19
 Name *F. H. D. [unclear] Realty Corp.*
 Owner *F. H. D. [unclear]*
 Street *Neal* No. *172 v*
 Block *54-7* Lot *20 v*
 Use of Bldg. *Garage* Name.....
 Tenants and Rooms.....
 Rentals *Canvas Covered Trains*
 Age *Worthless*
 Condition of Repair.....

Class	Exterior	Plumbing
Bungalow	Clapboards	Common
Single House	Siding	Individual
Two family	Shingles	Open
Three family	Stucco	Set tubs
Apartment	Paper	Finish
Store Building	Tapestry Brick	Plain
Office "	Com. Brick	Hardwood
Factory "	Galv. Iron	Halls
Storage "	Stone	Wood
Stables	Terra Cotta	Terrazzo
Garage, private	Concrete	Marble
Garage, public	Heating	Roof — Roofing
Theatre	Stove	Shingle
Club House	Furnace	Slate
Cottage	Hot Water	Gravel
	Steam	Prepared
Foundation		Asbestos
Brick	Light	Flat
Stone	Oil	Hip
Concrete	Gas	Gable
Pile	Electric	Dormers
Basement		Windows
Full		Plain Glass
Cement Floor	Floor	Wire Glass
Waterproof	Common	Shutters
	Hardwood	Miscellaneous
Construction	Re-Concrete	Elevator
Frame	Concrete Slab	Sprinkler
Brick	Waterproof	Fire Escape
Tile	Ceiling	Refrigerator
Blocks	Plaster	Vacuum Cleaner
Stucco	Metal	Safes and Vaults
Re-Concrete	Panelled	Telephone Equip.
Mill	Rough	
Steel Frame		

Ground Area Height.....
 Cubic Feet Unit.....
 Utility Dep.
 Dep. Per cent.
 Sound Value, \$ *1600*

Land..... Corner..... Interior..... Alley.....
 Front Depth = ft.
 COMPUTATION

Area		Multiplier	Coefficient
Year	Unit	Coefficient	Land Value
19			

Personal Property Value

Animals No. \$.....
 " " "
 " " "
 Dogs, Male Female

Auto Year

" " "

Furniture Good
 Common
 Musical Inst. Good
 Common
 Carriages Good No.
 Common
 Other Personal Property

Surveyed by *J. L. [unclear] + [unclear]*
 (Remarks on other Side)

2-2

Remarks about Buildings

Remarks about Land

Remarks about Personal Property

1924 Portland Tax Records: Assessor's Record, 172 Neal Street, Portland, 1924

Owner: Frederick N. Dow
Address: 172 Neal Street, West End, Portland, Maine
Use: Garage
Local Code: Block 54F Lot 30 Book 53 Page 2
MMN item number: 65016